



## **RUMBLE SPARRING**

### **CAPÍTULO 1 ORGANIZAÇÃO DA COMPETIÇÃO**

- This type of match is a continuous fight, that will only be interrupted by the Central Referee when the score of a fault or warning is justified;
- During the match, the athletes must execute quality techniques where there WILL BE CONTROL of impact force.

#### **WARNINGS**

- At FIRST foul, the Central Referee will give a WARNING to the athlete that broke the rules.
- At SECOND foul, the Central Referee will award the first penalty point to the athlete that committed the foul.
- At THIRD foul, the Central Referee will award the second penalty point to the athlete that committed the foul.
- At FORTH foul, the Central Referee will IMMEDIATELY DISQUALIFY the athlete that committed the fouls.

#### **FOULS AND STRIKES THAT LEAD TO IMMEDIATELY DISQUALIFICATION**

- Grabbing or any kind of projection.
- Intentional strikes with the head.
- Any kind of strike with the purpose to blind the opponent.
- Biting.
- Deliberately striking the groin area.
- Knee strikes or elbow strikes to any part of the body.
- (including Coach) Disrespectful behaviour towards the Central Referee, Judges/Juries and /or the side referees.
- (including Coach) Swearing or the use of abusive language during the match.
- (including Coach) Address himself to the opponent to insult and provoke him.
- Knocking out or injuring his opponent after the referee has ordered the match to stop for any reason.
- Attack an opponent who is falling to the floor or is already on the floor.
- Any technique, legal or illegal, that might question the integrity of the athlete.

An athlete can be immediately disqualified, if he persists in avoiding contact or simulates a foul.

### **CHAPTER 2 CATEGORIES**

Athletes will be divided by graduation, age (from 4 to 12 years old) and weight. Male and female athletes compete in different categories.

#### **AGE DIVISION**

- Division I – 4 to 5 years old;
- Division II – 6 to 8 years old;
- Division III – 9 to 10 years old;
- Division IV – 11 to 12 years old;



### *WEIGHT AND CLASS DIVISION*

**MALE and FEMALE:** -18kg; -26kg; -34kg; -42kg; -50kg; -58kg; +58kg;

## **CHAPTER 3 SAFETY EQUIPMENT**

### *COMBAT PROTECTIONS*

#### **Groin and chest/brest protection**

- Groin protectors are **COMPULSORY** and must be previously approved by the Arbitrage Committee.
- Brest protectors are **OPTIONAL** (its compulsory the use of the vest).

#### **Gloves**

- Boxing Gloves till 10oz are **COMPULSORY** and must be previously approved by the Arbitrage Committee.

#### **Shin guards with foot protection**

- Shin guards with foot protection are **COMPULSORY** and must be previously approved by the Arbitrage Committee.

#### **Protection helmet/Head guards**

- Protection helmet (**CLOSED**) is **COMPULSORY** and should be previously approved by the Arbitrage Committee.

#### **Vest**

- The use of a vest is **COMPULSORY** and must be previously approved by the Arbitrage Committee.

#### **Uniform:**

- Athletes must wear T-shirt and pants (any other kind of uniform must be previously approved by the Arbitrage Committee).

## **CHAPTER 4 LENGHT**

The match will be divided in:

- Eliminations – 1 round of 1m30s.
- Final – 2 rounds of 1m30s each, with a 1 minute pause between them.

### **AWARDING OF THE FIGHTINHG**

The match will end by athletic superiority, by points, by medical decision or when:

- one of the fighters is unable to fight or defend himself;
- if its not possible to stop a bleeding in a fighters cut;
- one of the fighters pass out;
- one of the coaches troughs the towel;
- a fighter breaks the rules that lead to an immediately disqualification
- a fighter commits more than 3 fouls.

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## CHAPTER 5 PONTUATION, LEGAL AND ILEGAL TECHNIQUES

### *FORBIDDEN TECHNIQUES/FOULS*

- Any kind of strike to the groin area;
- Any kind of strike with the purpose to blind the opponent;
- Intentional strikes to the head, throat or spine;
- Blows with one's elbows, knees or head to any part of the body;
- Biting;
- Grabbing, Pushing or any kind of projection;
- Attack an opponent while he's still on the floor;
- Spinning back fist;
- Leg techniques made with the heel.
- Fist and arm techniques to the head.

### *LEGAL/PERMITTED TECHNIQUES*

#### **Head:**

- Leg techniques: Circular; Semi-hook; Exterior;

#### **Chest:**

- Fist and arm techniques: Direct; Hook; *Uppercuts*; Reverse;
- Leg techniques: Circular; Semi-hook; Frontal, Lateral, Exterior; Back;

### *POINTS*

- Well executed punches to the chest – 1 Point
- Kick's to the chest– 1 Point
- Kick's to the head – 2 Points
- Kick's to the head in jump – 3 Points

Each judge will punctuate each round in a scale from 8 to 10. At the end, to declare a winner, there will have to be at least 2 judges with a similar punctuation.

Ex:

**Judge 1** - 10 P. Athlete A

**Judge 2** - 8 P. Athlete B

**Judge 3** - 9 P. Athlete A

Winner: Athlete A

**Any situations missing in this Regulation shall be resolved by the proof arbitration responsible.**

**The Arbitration Commission reserves the right to amend this regulation until one day before the competition starts.**